



The Council

The Council is running Five Town County. The corrupt Councillors want things to stay as they are, but the people do not.



When approving Companions for the competition, the Council ranked them according to their families' wealth, their skills and their popularity. Just to put obstacles in the contestants' paths, the Council change the conditions, constantly, based on this information.

Reluctantly, the Council agreed to re-open the closed town of Evercent Springs where people can get a fresh start. Not able to unite, they finally declared a competition to appoint the Mayor. Now they are positioned on each of the four bridges leading to Evercent Springs.



On the bridges, you meet the Councillors. You go there to ask them to change the conditions; the powers of the Companions. The Council discuss, and get back to you with their decision: you flip a new Council card. You can also bribe the Council. That makes the Councillors happy, and they let you choose your own Council card; a golden one.