



**Pernilla Molander**  
*CEO & Founder at BRIGHT of Sweden*  
*Author & Designer of Geometry Strategy®*



Pernilla is the CEO. Contact her about company issues, economy, Scandinavian media and if you're interested in our products and are located in Sweden. Swedish Women Inventor of the Year in 2007.

Pernilla's favourite thing playing Geometry Strategy is the Helix. No doubt about that. For offense as well as defense. Sometimes she even calls Helix as some kind of trump in situations outside the board... This strategy makes her a tough opponent, but not invincible. She is an offensive player and likes to attack fast and hard. What Pernilla likes most, besides the Helix, is that mix of strategy, tactics and the element of luck.

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**Anna Kristensson**  
*Marketing Director & Founder at BRIGHT of Sweden*  
*Author & Designer of Geometry Strategy®*



Anna is the Marketing Director at BRIGHT of Sweden. If you're an international distributor or customer, or have thoughts or questions about the games, Anna is the one to contact. Swedish Women Inventor of the Year in 2007.

Anna is the Geometry Strategy geek. She is, so far, the person in the world having played Geometry Strategy the most times. This doesn't make her win every game though. She likes the fact that you never ever become a complete player; all games are different and you have to pay attention all the way or you're out. The more you play, the better player you become and the more dimesions you see in the game...

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